* Drop from the knee height rather than shoulder height.
* ﻿﻿Measure the area to drop in with the longest club in your bag (except a putter).
* ﻿﻿Time to search cut from five minutes to three minutes.
* ﻿﻿If you accidentally move your ball when searching for it, replace it without penalty.
* ﻿﻿No penalty if your ball hits you or your equipment accidentally after a stroke.
* ﻿﻿No penalty if your ball strikes the flagstick when you have chosen to leave it in the hole.
* ﻿﻿Spike marks and other shoe damage on the putting green can be repaired.
* ﻿﻿Ball accidentally moved on putting green - no penalty and replace.
* Ball marked, lifted and replaced on putting green is moved by wind to another position - replace ball on the original spot.
* ﻿﻿Penalty areas replace water hazards, and you can move loose impediments, ground your club and take practice swings in penalty areas without penalty, just as you can on the fairways or in the rough.
* ﻿﻿You can't take relief from a penalty area unless you are at least 95 percent certain your ball is in the penalty area.
* ﻿﻿In bunkers, you can move loose impediments.
* ﻿﻿Unplayable ball in a bunker - extra option to drop outside the bunker for two penalty strokes.
* ﻿﻿Free relief is allowed if your ball is embedded on the fairway or in the rough (but "embedded" means that part of your ball is below the level of the ground)
* Pace of Play - it is recommended that you take no longer than 40 seconds to make a stroke (and usually you should be able to play more quickly than that) and 'ready golf’ in stroke play is encouraged.